

INTERNATIONAL SKATING UNION

Communication No. 1621

ICE DANCE

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Milan,
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Lausanne

Ottavio Cinquanta, President

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I. RULE CHANGES AS A RESULT OF CONGRESS DECISIONS 2010

The detailed changes passed at the June Congress in Barcelona that affect Ice Dance will be published in the new General Regulations, Special Regulations and Technical Rules Ice Dance. In the meantime, the following changes should be noted:

1. Rule 303 paragraph 1 – Content of Ice Dance

1. Ice Dance consists of:
 - a) Pattern Dance(s)* - skating of prescribed dances;
 - b) Short Dance - with prescribed rhythm(s);
 - c) Free Dance.
2. The Short Dance and Free Dance must be included in all ISU Championships, the Olympic Winter Games and in ISU Grand Prix events (Senior and Junior).
3. Separate International Senior Competitions in Free Dance only may be organized
4. The composition of an Ice Dance couple must be one Lady and one Man.

* The name of “Compulsory Dance” is replaced with “Pattern Dance.

2. Rule 108 paragraph 2 – Age limits for Single & Pair Skating / Ice Dance

- d) (new) In International Novice Competitions is a Skater who has met the following requirements before July 1st preceding the events:
 - has reached at least the age of ten (10)
 - has not reached the age of fifteen (15)

3. Rule 335 B. - Composition of Events Ice Dance

1. ISU Championships, Olympic Winter Games and ISU Grand Prix Events (Senior and Junior) in Ice Dance shall consist of:
Short Dance and Free Dance.
2. International Competitions in Ice Dance shall consist of:
 - a) Short Dance and Free Dance;
 - b) Pattern Dance and Free Dance;
 - c) Free Dance (Senior only).

4. Rule 337 paragraph 1 - Composition of the panels of Officials

1. For all ISU Events (Championships, Senior and Junior Grand Prix Events), the Olympic Qualifying event and the Olympic Winter Games, if possible, the Referee, Technical Controller and the Technical Specialists must not be from the same Member and all must be designated ISU. For all other International Competitions, if possible, Technical Controller and the Technical Specialists must not be from the same Member and all must be designated ISU.
As an exception in extenuating circumstances for International Competition one (1) National Technical Specialist from the host Member may be used as Assistant Technical Specialist. In this case this Assistant Technical Specialist must be designated as his ISU Member.

5. Rule 353 paragraph 1. n) ii) - Deductions for music, costume and props violations

- Violation of music restrictions (Free Dance) – 2.0;
- costume and prop violation – 1.0;
The Judges and Referee will press a button on their screen to apply the above mentioned deductions. It will be decided by the majority of the Panel which includes all the Judges and the Referee and no deduction in case of a 50:50 split vote);
- part of the costume/decoration fall on the ice – 1.0. The Referee alone is responsible for this deduction.

6. Rule 409 paragraph 3 - Duties of the Technical Controller,

- authorizes or corrects the identification of illegal elements;
 - authorizes or corrects the identification of a fall, which occurred in any part of the program, including introductory and concluding steps/movements in Pattern Dance;
- However, if both Technical Specialists disagree with a correction on illegal elements or falls asked for by the Technical Controller, the initial decision of the Technical Specialist and Assistant Technical Specialist stands;

7. Rule 604 paragraph 16 – Dance Lift

16. Dance Lift (definition) – A movement in which one of the partners is elevated with active and/or passive assistance of the other partner to any permitted height, sustained there and set down on the ice. Any rotations and positions and changes of such positions during the lift are permitted. Lifts should enhance the music chosen and express its character and should be performed in an elegant manner without obvious feats of strength and awkward and/or undignified actions and poses.

8. C. Rule 609 Short Dance

1. General Requirements for the Short Dance

- a) “Short Dance” - is a dance created by an Ice Dance couple to dance music with designated rhythm(s) and/or theme(s) selected by the Ice Dance Technical committee annually for the season. The dance must reflect the character of the selected dance rhythm(s) or theme(s) and be translated to the ice by demonstrating technical skill with steps and movements along with flow and the use of edges. The dance will contain elements selected by the IDTC from the list of required elements specified in paragraph 2 below. The rhythm (or group of rhythms) and/or theme(s) as well as the guidelines and technical requirements for the Junior and Senior programs, including specified elements will be published annually by the Ice Dance Technical Committee in an ISU Communication.
- b) The duration of the Short Dance must be two (2) minutes and 50 seconds (unless otherwise decided by the IDTC). The couple is allowed to finish their program within 10 seconds plus or minus the required time. The time must be reckoned from the moment when one of the Couple begins to move or to skate until arriving at a complete stop at the end of the program.
The music for the Short Dance, including music for the specified Pattern Dance (if required) is to be provided by the couple. Only dance music with an audible rhythmic beat may be used and couples must skate primarily to the rhythmic beat. Vocal music is permitted.
The choreography must fit to the phrasing of the music and must express and reflect the character of the dance. Incorrect selection of music (rhythm(s) and/or tempo) will be penalized. Couples are required to submit the name/title of the selected music and the rhythm(s)/theme(s) of their program when registering their music for the information of the Referee and Judges;
- c) The pattern must proceed in a generally constant direction and must not cross the long axis of the ice surface except once at each end of the rink (within no more than 20 meters of the barrier). Loops in either direction are permitted provided that they do not cross the long axis (unless specified by the IDTC and announced in Communication).
- d) All dance steps, turns, rotations and changes of position are permitted provided that they are appropriate to the designated rhythm(s) and the music chosen. Repetition of any steps, turns and movements is permitted. Difficult, original, varied and intricate footwork is required for both skaters;
- e) There are no restrictions on dance holds (or variation thereof). Skating in Hand-in-Hand hold with fully extended arms is permitted only if in the character of the rhythm chosen but must not be used excessively;
- f) Partners must not separate except to change hold or to perform not-touching step/turn sequences, a set of twizzles or during the permitted stops. The change of hold must not exceed the duration of one measure of music.
Separations at the beginning and/or end of the program may be up to 10 seconds in duration without restrictions on the distance of the separation;
- g) After the clock is started with the first movement, the couple must not remain in one place for more than 10 seconds. During the program up to two (2) full stops are permitted (duration must not exceed 5 seconds each) unless otherwise specified in Communication). Any choreography appropriate to the music selection (including a separation of no more than 2 arms length apart) may be included.
The program must be developed through skating skills and quality rather than through non-skating actions such as sliding on one knee, or use of toe steps which should be used only to reflect the character of the dance and underlining rhythm and nuances of the chosen music. In the interest of the public in the arena, programs should be choreographed to all sides of the arena and not only focused to the Judges’ side.
- h) Touching the ice with the hand(s) is not permitted and it will be considered as a fall unless it does not meet “Fall” specifications.
- i) Kneeling or sliding on two knees and/or sitting on the ice is not allowed and it will be considered by the Technical Panel as a fall.

2. Required Elements

The following are options that may be included as Required Elements in the program and which will be selected annually and announced in Communication:

- Dance Lift(s) – see Rule 604, paragraph 16;
- Dance Spin(s) – see Rule 604, paragraph 14 e;
- Set(s) of Twizzles – see Rule 604, paragraph 14 b);
- Step Sequence(s) – see Rule 603, paragraph 4 (Groups A, B, C);
- Sequence(s) / Sections of Pattern Dances (included in Junior Short Dance as a set Required Element);
- Partial Step Sequence(s) (Combination(s) of steps/turns from Pattern Dances).

3. **Illegal Elements/Movements**

The following Elements and Movements are not permitted in the Short dance unless otherwise stated in an ISU Communication:

- Movements and/or poses in the Lifts:
 - Lifting hand(s) of the lifting partner higher than his head*:
 - Lying or sitting on the partner's head;
 - Sitting or standing on the partner's shoulder, back;
 - Lifting partner swinging the lifted partner around by holding the skate(s)/boot(s) or leg(s) only with fully extended arm(s) or by holding the hand(s) with full arm extension by both partners;
 - Lifted partner in upside down split pose (with sustained angle between thighs more than 45 degrees)**

*It is NOT considered as an illegal lift if:

- the point of contact of the lifting hand/arm of the lifting partner with any part of the body of the lifted partner is not sustained higher than the lifting partner's head;
- the lifting hand/arm which is used for support or balancing only or which touches any part of the body of the lifted partner is not sustained by the lifting partner higher than his head for more than 2 seconds.

** A brief movement through an upside down split pose (with any angle between thighs) will be permitted if it is not established (sustained) or if it is used only to change pose.

- Jumps (or throw jumps) of more than one (1) revolution or jumps of one (1) revolution skated at the same time by both partners;
- Lying on the ice.

9. **D. Rule 610 - Free Dance**

1. **General Requirements for the Free dance**

- a) Free Dance is the skating by the couple of a creative dance program blending dance steps and movements expressing the character/rhythm(s) of the dance music chosen by the couple. The Free Dance must contain combinations of new or known dance steps and movements including Required Elements composed into a well balanced, whole unit displaying excellent skating technique and the personal creativity of the couple in concept, arrangement, and expression. The program including Required Elements must be skated in time and phase with the music. The couple should skate primarily in time to the rhythmic beat, and not to the melody alone. The choreography should clearly reflect the dance character, accents and nuances of the chosen dance music, demonstrating a close relationship between partners with obvious, distinct changes of mood and pace with variations in speed and tempo. The program must utilize the whole ice surface. The Free Dance must not have the concept of a Pair or show program.
- b) The duration of the Novice Free Dance must be 3 minutes, the duration of Junior Free Dance must be 3 and 1/2 minutes and the duration of the Senior Free Dance - 4 minutes. The Couple is allowed to finish their program within ten seconds plus or minus the required time. The time must be reckoned from the moment when one of the Couple begins to move or skate until arriving at a complete stop at the end of the program;
- c) The music for Free Dance must be suitable for Ice Dance as a sport discipline and must have the following characteristics:
 - i) The music must have an audible rhythmic beat and melody, or audible rhythmic beat alone, but not melody alone, and may be vocal. The music may be without an audible rhythmic beat for up to 10 seconds at the beginning or end of the program and up to 10 seconds during the program.
 - ii) The music must have at least one change of tempo and/or expression. This change may be gradual or immediate, but in either case it must be obvious.
 - iii) All music including classical music must be cut/edited, orchestrated or arranged in a way that it creates an interesting, colourful, entertaining dance program with different moods or a building effect.
 - iv) The music must be suitable for the couple's skating skills and technical ability.Free Dances that do not adhere to these guidelines will be severely penalized.
- d) All steps and turns are permitted. Deep edges and intricate footwork displaying skating skill, difficulty, variety and originality that constitute the distinct technical content of the dance must be included in the program and performed by both partners. In the interest of the public in the arena, programs should be choreographed to all sides of the arena and not only focused to the Judges' side.
- e) All elements and movements are permitted provided that they are appropriate to the character of the music and to the concept of a Well Balanced Program and in accordance with the definitions in Rule 604;
- f) – not changed.
- g) The number of separations to execute intricate footwork is not restricted. The distance between partners should not exceed two arms lengths. The duration of each such separation must not exceed 5 seconds. The separations at the beginning and/or end of the Free Dance may be up to 10 seconds in duration without restrictions on the distance of separation;
- h) All changes of hold are permitted. Many and varied holds increase the difficulty of the program and therefore, should be included. Skating face to face is considered to be more difficult than skating side by side, hand in hand, separately or one after the other;
- i) – not changed.

- j) The program must be developed through skating quality rather than through non-skating actions such as sliding on one knee, or use of toe steps which should be used only to reflect the character of the dance and underlining rhythm and nuances of the chosen music. Touching the ice with the hand(s) is not permitted. Kneeling or sliding on two knees, or sitting on the ice is not allowed and it will be considered by the Technical Panel as a fall.

2. Well Balanced Novice, Junior and Senior Free Dance Programs.

The list of Required Elements to be included in a Well Balanced Program for Novice, Junior and Senior Free Dances and the specific requirements for those elements will be announced in an ISU Communication annually;

3. Illegal Elements/Movements

Amend paragraph 3 as follows:

The following Elements and Movements are not permitted in the Free Dance unless otherwise stated in an ISU Communication:

- Movements and/or poses in the Lifts:
 - Lifting hand(s) of the lifting partner higher than his head*;
 - Lying or sitting on the partner's head;
 - Sitting or standing on the partner's shoulder, back;
 - Lifting partner swinging the lifted partner around by holding the skate(s)/boot(s) or leg(s) only with fully extended arm(s) or by holding the hand(s) with full arm extension by both partners;
 - Lifted partner in upside down split pose (with sustained angle between thighs more than 45 degrees)**;
- *It is NOT considered as an illegal lift if:
- the point of contact of the lifting hand/arm of the lifting partner with any part of the body of the lifted partner is not sustained higher than the lifting partner's head;
 - the lifting hand/arm which is used for support or balancing only or which touches any part of the body of the lifted partner is not sustained by the lifting partner higher than his head for more than 2 seconds.
- ** A brief movement through an upside down split pose (with any angle between thighs) will be permitted if it is not established (sustained) or if it is used only to change pose.
- Jumps (or throw jumps) of more than one (1) revolution or jumps of one (1) revolution skated at the same time by both partners;
 - Lying on the ice.

10. Rule 611 paragraph a) iv) - Marking of Short Dance and Free Dance

a) iv) Illegal Elements/Movements

There must be a 2.0 point deduction for every illegal element/movement performed in the Short Dance and/or Free Dance. For the list of Illegal Elements/Movements for Short Dance see Rule 609, paragraph 3 and for the list of Illegal Elements/Movements for Free Dance see Rule 610, paragraph 3.

If there is an illegal movement during the execution of any element, the deduction for an illegal movement will apply and the element will receive Level 1 if the requirements for at least Level 1 are fulfilled. Otherwise the element will be called No Level.

b) Program Components Score

i) Definition of Program Components

In addition to the Technical Score each of the Judges will evaluate the Couple's whole performance which is divided into five (5) Program Components in the Short and Free Dance (Skating Skills, Transitions/Linking Footwork/Movements, Performance/Execution, Composition/Choreography, Interpretation/Timing):

SKATING SKILLS - not changed

TRANSITIONS/LINKING FOOTWORK /MOVEMENTS

Definition:

The varied and or intricate footwork, positions, movements and holds that link all elements and constitute the distinct technical content of the dance;

Criteria:

- Variety
- Difficulty
- Intricacy
- Quality
- Balance of workload between partners
- Variety of holds (not excessive side by side and hand in hand)

PERFORMANCE/EXECUTION – not changed

COMPOSITION/CHOREOGRAPHY

Definition:

An intentional, developed and/or original arrangement of all types of movements according to the principles of

proportion, unity, space, pattern, structure and phrasing.

Criteria:

- Purpose (idea, concept, vision)
- Proportion (equal weight of the parts)
- Unity (purposeful threading)
- Utilization of personal and public space
- Pattern and ice coverage
- Phrasing and form (movements and parts structured to match the phrasing of the music)
- Originality of purpose, movement and design
- Shared responsibility in achieving purpose by both
- Conformity to pattern and stop requirements (Short Dance only)

INTERPRETATION/TIMING

Definition:

The personal and creative translation of the rhythm and/or character and content of the music to movement on ice.

Criteria:

- Effortless and correct movement in time to the music (Timing)
- Expression of the music's rhythm, character, content and style
- Use of finesse¹ to reflect the nuances of the music
- Relationship between the partners reflecting the character and content of the music
- Correctness of the rhythm(s) and/or range of tempo of the music chosen (Short Dance)
- Appropriateness of the music (Short Dance & Free Dance)
- Skating primarily to the rhythmic beat for Short Dance and Free Dance and keeping a good balance between skating to the beat and melody in the Free Dance.

¹Finesse is the Skaters' refined, artful manipulation of nuances. Nuances are the personal artistic ways of bringing variations to the intensity, tempo, and dynamics of the music made by the composer and/or musicians.

ii) Marking of Program Components - not changed.

c) Deductions

Deductions are applied for each violation according to the Regulations (see Rule 353 - Calculations).

11. Rule 629 - Competition Schedules and Practices

1. Not changed
2. It is recommended that the Ice Dance event should last at least two days.
3. The Pattern Dance(s) or Short Dance must be skated before the Free Dance. At the option of the Organizers the Pattern Dance(s) or Short Dance can be skated either on a preceding day or on the same day as the Free Dance (except ISU Junior and Senior Grand Prix events) provided there is an interval of at least four hours after the ending of the Pattern Dance(s) or Short Dance.
4. For reasons of safety at practices when Pattern Dance(s) and Free Dance are combined, Couples may not start practicing their Free Dance until the last tune of the Pattern Dance(s) has/have been completed.
5. All practices for each segment (Pattern Dance, Short Dance and Free Dance) will be in accordance with the starting order group after the draw for starting order for the respective segment of the event if possible.
6. The maximum number of Couples on a practice group for Pattern Dance, Short and Free Dance should be five (5) if possible.

12. Rule 636 – Warm-up Periods

2. The duration of warm-up periods and maximum size of each group (see Table III) are:
 - a) Pattern Dance(s) – four (4) minutes, one (1) minute without music followed by three (3) minutes of the 6th (last) tune of the ISU Dance music. Maximum five (5) Couples;
 - b) Short Dance – five (5) minutes with soft background music permitted – maximum five (5) Couples;
 - c) Free Dance – five (5) minutes with soft background music permitted – maximum five (5) Couples.
3. Not changed.
4. Warm-up periods must immediately precede the competitive dancing of those in that warm-up group. In case of an interruption in the competition due to unforeseen circumstances of more than ten (10) minutes, the Couples concerned will be permitted a second warm-up period of five (5) minutes duration.
5. Not changed.

13. Rule 638 – Interruption of a Program

1. An interrupted Pattern Dance shall be resumed at the nearest technically practicable point in the step sequence and which must be after the point of interruption.
2. In the case of a Pattern Dance, Short Dance, Free Dance, if there is an interruption or stop in the music, or if circumstances arise, which jeopardize the safety of the Competitor(s) on account of unexpected damage to his clothing or equipment which impedes his skating, the Couple must stop at the signal of the Referee. The Couple

then shall continue immediately from the point of interruption, if the circumstances which caused the Couple to stop can be rectified without delay. If that is not possible, a period of up to three (3) minutes before the continuation will be allowed. The three (3) minute time period commences immediately after the Referee has stopped the performance with a loud signal. The same applies to the situation when the Competitor interrupts the program on account of unexpected damage to his clothing or equipment without the signal of the Referee.

The Referee has to decide the point from where the skater has to restart the program and must communicate it to the Judges.

3. Not changed.
4. No restarts of the whole program are allowed. The only exception to this principal is when the tempo or quality of the music is deficient or incorrect music is played, a restart from the beginning of the program is allowed if the Competitors inform the Referee within 30 seconds after the start.
5. If a Couple is unable to complete the Pattern Dance, the Short Dance, the Free Dance, or Interpretive Dance no marks are to be awarded. The same applies to the situation when a Couple has been given the opportunity to continue from the point of interruption and once more is unable to complete the program.
6. Not changed.

14. Rule 639 Announcement of Pattern Dances and requirements for Short Dance and Free Dance

1. For Novice International Competitions, the lists of Pattern Dances will be announced annually by the Ice Dance Technical Committee in the ISU Communication not later than June 1st, to become effective on July 1st of the year following the announcement. For other International competitions (except Senior and Junior Grand Prix events) the Pattern Dance to be skated may be decided by the Organizers and included in the Announcement.
2. a) The specific requirements for the Short Dance and Free Dance will be decided annually by the Ice Dance Technical Committee and announced in ISU Communication.
b) The specific requirements announced for the Short Dance and Free Dance must be used at all ISU Championships, ISU Grand Prix Events (Junior and Senior) and respective International Competitions during the year, from July 1st to June 30th, for which it is announced.
3. All Communications concerning technical requirements must be published before June 1st except for pending decisions as a result of a Congress, clarifications and additional examples which may be published as needed.

15. Rule 641 – Duration of Program

1. Short Dance for both Senior and Junior:
 - Two (2) minutes and 50 seconds (unless otherwise decided and announced by the Ice Dance Technical Committee).
 - i) any required element started after three (3) minutes will be considered by the Technical Panel as omitted;
2. Free Dance
 - Senior, four (4) minutes
 - Junior, three (3) minutes 30 seconds (3.5) minutes
 - Novice, three (3) minutes
3. Interpretive Dance
 - Refer to Ice Dance Regulations 2002
4. Each Couple must skate the Short Dance, Free Dance and Interpretive Dance alone on the ice surface.
5. The Competitors are allowed to finish their program (Short Dance or Free Dance) within ten (10) seconds plus or minus the required time. The time must be reckoned from the moment either Skater begins to move or skate until arriving at a complete stop at the end of the program. If the Couple fails to finish their program within the allowed range of time, the timekeepers must inform the Referee (Rule 638 paragraph 6).

16. To be entered into and participate in the Championships/Qualifying Round of a Senior ISU Championships a Competitor/Couple must have reached in an ISU recognized International Competition during the ongoing or immediately preceding season the applicable minimum Total Technical Scores (points).

The applicable minimum Total Technical Scores for Championships 2011 are:

Ice Dance SD 17,0 FD 28,0

No Minimum Score is required for the ISU World Junior Figure Skating Championships.

17. Requirements for a recognition of a National/Sectional/Regional Competition as adequate for the purpose of re-appointment and re-nomination of ISU & International Technical Controllers, Technical Specialists and ISU Data & Replay Operators.

1. The competition in question must be Senior or Junior with the ISU Short Dance and Free Dance and at least 4 Ice Dance Couples participating.
2. A statement of the Organizing ISU Member confirming that the Official in question served in the corresponding capacity in the competition and his/her service was considered by the Organizing Member as acceptable.

II. SHORT DANCE GUIDELINES AND REQUIREMENTS - Season 2010/2011

1. Requirements and Restrictions

a) General

The Short Dance consists of choreography created by the skaters expressing designated dance rhythms and contains required elements including sequences or sections of the specified Pattern dance which are considered as required elements as well.

(The number of sequences or sections of the Pattern dance is determined by the time relationship between the Pattern Dance part and the Creative part. The intention is to have approximately up to 1 minute of the program to be a Pattern dance part with the rest of the dance being creative).

The entire dance must reflect the character of the selected dance rhythm(s) and be translated to the ice by demonstrating technical skill with steps and movements along with flow and the use of edges.

The concept and choreography must produce the feeling of a unified dance.

The sequence(s) or sections of the specified Pattern Dance may be skated anywhere in the Short Dance and should be integrated into the composition of the dance so that there should not be the feeling that there are just rhythms put together without thought of how they fit together.

If more than one sequence of the Pattern dance is required, the sequences must be skated one after the other.

b) Duration of Short Dance

The duration of the Short Dance is two (2) minutes and 50 seconds (plus or minus 10 seconds). The time must be reckoned from the moment when one of the Couple begins to move or to skate until arriving at a complete stop at the end of the Short Dance.

c) Music

The music for the entire Short Dance (including music for specified Pattern Dance) is provided by the couple. Vocal music is permitted and can be used for any part of the dance. The music for the specified Pattern dance must be within the announced tempo range.

If the rhythm or range of tempo is incorrect it will be penalized.

For the Creative part, the music can be either the same rhythm as for specified Pattern Dance but the tune may be different. Or a couple may chose to skate in this part a different rhythm or rhythms than the specified Pattern dance, but in this case the additional rhythm(s) must be chosen from the group of rhythms announced for the season (see below). Only music with a rhythmic beat may be used and the couples must skate primarily to the rhythmic beat. The musical introduction to the Short Dance may be without beat or melody for a maximum of 10 seconds.

d) Pattern

The pattern of the specified Pattern dance must be in accordance with Rule 608 paragraph 1 b) and with the description, chart and diagram of this dance.

The pattern of the Creative part must proceed in a generally constant direction (either clockwise or anti-clockwise) and must not cross the long axis of the ice surface except once at each end of the rink not more than 20 meters from the barrier (unless specified in Communication). Loops in either direction are permitted provided that they do not cross the center axis.

e) All steps, turns, rotations and changes of hold are permitted provided that they are appropriate to the rhythm. Difficult, original, varied and intricate footwork is required for both skaters. Hops and jumps of not more than **one full (1)** rotation are permitted. Jumps of 1 rotation may not be performed simultaneously and are not permitted at all in any step sequence. Kneeling or sliding on **two** knees or sitting on the ice is not permitted (if this happens it will be considered as a fall and the appropriate deduction will be applied). Touching the ice with hand(s) is/are not permitted.

f) Partners must not separate except to change dance hold, to perform the not-touching step sequence or the permitted full stop. Separations at the beginning and/or end of the program may be up to 10 seconds in duration without restrictions on distance of the separations.

g) There are no restrictions on dance holds. Skating in Hand-in-Hand hold with full extended arms is permitted only if in the character of the rhythm chosen but must not be used excessively.

h) After the clock is started with the first movement, the couple must not remain in one place (even if doing brief extra stops which are permitted) for longer than 10 seconds. During the program **two (2)** full stops (maximum duration up to **5** seconds each) are permitted. Any choreography appropriate to the music selection (including a separation of not more than 2 arms length apart) may be included.

i) Required Elements:

The composition of the Short Dance in the season 2010/2011 will contain **5 Required Elements** in total:

- **2** Required Elements in the Pattern Dance part:
Junior - **2** sequence of the Viennese Waltz performed one after the other will be considered as two Required Elements (see paragraph 2 below);
Senior - **1** sequence of the Golden Waltz is divided into 2 sections and each of these sections is considered as one of the two Required Elements (see paragraph 2 below); **and**
- **3** Required Elements in the Creative part (Short Lift, Midline Not-touching Step Sequence and Set of Sequential Twizzles) – see paragraph 3 below.

Each Sequence of the Viennese Waltz and each Section of the Golden Waltz will have a Base Value and will be given a Level by the Technical Panel.

2. Pattern Dance part:

a) JUNIOR

The Pattern Dance to be skated is **Viennese Waltz (51-53 measures of 3 beats per minute) – 2 full sequences** of the dance must be performed.

The Viennese Waltz may be skated anywhere in the Short Dance but it must be started with step #1 and skated toward the Judges (the step #1 of the dance must be skated on the left side from the Judges position). Two full sequences of the dance must be performed one after the other.

Four (4) “Key points” in each sequence of the Viennese Waltz will be assessed by the Technical Panel to evaluate the Level of the whole sequence as ONE unit and Judges will give one GOE for the whole sequence.

The following “Key Points” will be taken into consideration by the Technical Panel to establish the Level of each sequence of the Viennese Waltz (see Calling Specification for details):

1st Sequence:

- I. Man’s steps 9-10 - Man’s Closed Choctaw (CICho)
- II. Lady’s steps 10-11 - Lady’s Open Mohawk (OpMo)
- III. Man’s & Lady’s steps 19-20
- IV. Man’s & Lady’s steps 23-24

2nd Sequence:

- I. Man’s & Lady’s steps 4-5
- II. Man’s steps 9-10 - Man’s Closed Choctaw (CI Cho):
- III. Lady’s steps 10-11 - Lady’s Open Mohawk (OpMo):
- IV. Man’s & Lady’s steps 23-24

b) SENIOR

The specified Pattern Dance to be skated is **Golden Waltz (61-63 measures of 3 beats per minute) – 1 full sequence** of the dance must be performed.

The sequence of the Golden Waltz is divided into two (2) sections (Section 1 - steps 1-22 and Section 2 - steps 23-47) which will be considered as two (2) Required Elements. Each Section of the dance will have a Base Value.

The Golden Waltz may be skated anywhere in the Short Dance and it may be started either with Section 1 (starting with step # 1) followed by Section 2 or with Section 2 (starting with step #23) followed by Section 1 but in any case **one full sequence** of the dance must be performed.

No matter which Section (1 or 2) of the Golden Waltz will be started first, the dance must be skated with step number 1 on the right side opposite the Judges.

Four (4) “Key points” are determined for each Section of the Golden Waltz. These “Key points” will be assessed by the Technical Panel to evaluate the Level of each of these Sections as ONE unit and Judges will give a GOE also for each of these Sections.

The following “Key points” will be taken into consideration by the Technical Panel to establish the Level of each section of the **Golden Waltz** (see Calling Specification for details):

Section 1:

- I. Man’s & Lady’s steps 1-4 (“Walk-around” 3-turns):
- II. Man’s step 15 (xb-LFI-opMo)
- III. Lady’s step 15 (xb-LFI-Br)
- IV. Lady’s step 21 (“Shoot the Duck” and side by side LFI Three Turn)

Section 2:

- I. Man’s steps 26a-26c (RBO 3-Turn, Pivot, RFI-LBI SprE, RFIRk)
- II. Lady’s step 30 b (Twizzles + layback position)
- III. Man’s & Lady’s steps 34-35 (RFI SwOpCho - LBO)
- IV. Man’s & Lady’s steps 39-40 (XB-LFI OpCho – RBO)

3. Creative Part - Junior and Senior

The choreography of the Creative part may be to the same rhythm as the specified Pattern Dance (**Waltz**) or to one or two of the rhythms chosen from the following rhythms:

Foxtrot, Quickstep, Tango.

The following three (3) required elements must be included:

One (1) Short Lift but no more than two (2)

A couple may choose to skate either one or two lifts but the first performed lift only will be identified and considered in determining the level of difficulty. Any type of lift may be used for the second lift and it may be performed without any requirements for the Level of difficulty provided that its duration is within permitted 6

seconds and it is not illegal. The second Lift will be considered by the Judges in marking the Choreography. However, if a third Lift is performed, it will be considered by the Technical Panel as an Extra Element.

One (1) Midline Not Touching Step Sequence (NOT incorporating the Sequential Twizzles)

The Not Touching Step Sequence must incorporate mirror and/or matching footwork. Both partners may cross each other's tracing(s) and may switch from matching footwork to mirror and vice versa. The partners should remain as close together as possible, but they must not touch. The distance between the skaters should generally not be more than 2 arms length apart.

One (1) Set of Sequential Twizzles

The Set of Twizzles (two twizzles skated simultaneously with up to one step in between twizzles). The Set of Twizzles may be skated anywhere in the program except in the required "Non-touching Step Sequence".

NOTE: The **DANCE SPIN** is not included in the list of Required Elements for the Short Dance season 2010/2011. Nevertheless, a Spinning movement skated by the couple together in any hold around common axis on one foot (or two feet) with any number of rotations is permitted. A couple may choose to use this movement as part of their choreography. The Technical Panel will ignore these movements and the judges will not consider these movements as the permitted stops.

Note: These Required Elements may be skated anywhere in the Creative part and may be used as the "linking movements" between Creative and Pattern parts of the dance. But only the first performed Required Element will be taken into consideration by the Technical Panel.

Note: Any other dance elements suitable for the rhythm are permitted but the composition should be predominant with dance steps and turns.

Note: Because the dance should be choreographed as an integrated program, and not 2 separate parts, the Pattern Dance part can be placed anywhere in the program: the beginning, the middle, or the end. A dance that begins with the Pattern Dance part, and then simply changes to the Creative part, will be considered choreographically inferior to a program which integrates the 2 parts together in a seamless way.

Instruction for Technical Panel for calling Pattern Dance

Calling Specifications for Pattern Dance Element:

Basic Requirement for calling a Sequence of the Pattern Dance Element Level 1 (sequence or section) is that at least 50% of the prescribed steps must be completed by both partners and at least the requirements for Level 1 are fulfilled (1 "Key point" in the Sequence or section is executed correctly). If no "Key point" is executed correctly the Section/Sequence gets "**NO Level**".

- i) Each Sequence/Section is called as a separate element.
- ii) The Level is called after conclusion of each Sequence/Section by the TS based on the sum of correctly executed "Key points"
- iii) If all "Key points" are performed correctly the Sequence/Section gets Level 4.
- iv) The Level for the Sequence/Section is downgraded by one Level for each "Key point" performed incorrectly.

Junior. The following features for each "Key point" are to be taken into consideration by the Technical Panel to establish the Level of each sequence of the **Viennese Waltz**:

1st Sequence - (VW1Sq)

I. Man's steps 9-10 - Man's Closed Choctaw (ClCho):

1. entry on clean **LFI** edge
2. correct placement of free foot (toe of free foot placed on the ice behind the heel of the skating foot)
3. correct turn
4. exit on clean **RBO** edge.

II. Lady's steps 10-11 - Lady's Open Mohawk (OpMo):

1. entry on clean **LFO** edge
2. correct placement of free foot (heel of free foot placed on ice at the inner side of the skating foot)
3. correct turn
4. exit on clean **RBO** edge

III. Man's & Lady's steps 19-20:

1. correct Cross-Roll,
2. correct cross behind / cross in front
3. correct change of edge

IV. Man's & Lady's steps 23-24:

1. Lady - correct **CR RFO** and 3 turn; Man - correct **CR LBO**
2. correct outside Sw for both

2nd Sequence – (VW2Sq)

I. Man's & Lady's steps 4-5:

1. correct Cross-Roll,
2. correct cross behind / cross in front
3. correct change of edge

II. Man's steps 9-10 - Man's Closed Choctaw (CI Cho):

1. entry on clean **LFI** edge
2. correct placement of free foot (toe of free foot placed on the ice behind the heel of the skating foot)
3. correct turn
4. exit on clean **RBO** edge

III. Lady's steps 10-11 - Lady's Open Mohawk (OpMo):

1. entry on clean **LFO** edge
2. correct placement of free foot (heel of free foot placed on the ice at the inner side of the skating foot)
3. correct turn
4. exit on clean **RBO** edge

IV. Man's & Lady's steps 23-24

1. Lady - correct **CR RFO** and 3turn; Man - correct **CR LBO**
2. correct outside Sw for both.

- b) **Senior.** The following features will be taken into consideration by the Technical Panel to establish the Level of each section of the **Golden Waltz**:

Section 1- (GW1Se)

I. Man's & Lady's steps 1-4 ("Walk-around" 3-turn):

1. correct placement of the feet (between the feet of the partner)
2. correct turns

II. Man's step 15a – 15b (xb-LFI-opMo)

1. entry on clean **LFI** edge
2. correct placement of free foot (heel of free foot placed on ice at the inner side of the skating foot)
3. correct turn
4. exit on clean **RBI** edge

III. Lady's step 15 (xb-LFI-Br)

1. entry on clean **LFI** edge
2. correct turn
3. exit on clean **LBO** edge

IV. Lady's step 21 ("Shoot the Duck" and side by side Three Turn LFI)

1. thigh of the skating leg at least parallel to the ice and the free leg straight and extended forward parallel to the ice
2. correct turn ending with front coupees.

Section 2- (GW2Se)

I. Man's steps 26a-26c (RBO 3-Turn, Pivot, RFI-LBI SprE)

1. correct Pivot position (toe picks of the left foot touches the ice)
2. correct full inside Spread Eagle position

II. Lady's step 30 b (Twizzles + layback position)

1. correct back outside Twizzle of full two rotations
2. "layback position"- free leg stretched in front in line with upper body
3. "layback position"- body less than 45 degrees above horizontal line
4. "layback position"- position must be maintained through the entrance, turn and exit of the RBO3

III. Man's & Lady's steps 34-35 (RFI SwOpCho - LBO)

1. entry on clean **RFI** edge
2. correct placement of free foot (heel of free foot placed on ice at the inner side of the skating foot)
3. correct turn
4. exit on clean **LBO** edge

IV. Man's & Lady's steps 39-40 (XB-LFI OpCho – RBO)

1. entry on clean **LFI** edge
2. correct placement of free foot (heel of free foot placed on ice at the inner side of the skating foot)
3. correct turn
4. exit on clean **RBO** edge

III. MARKING GUIDE FOR GOE FOR SEQUENCE /SECTIONS OF PATTERN DANCE ELEMENT IN SHORT DANCE

	---	--	-	Base	+	++	+++
	-3	-2	-1	0	+1	+2	+3
Quality/Correctness of edges for the whole of sequence / section	40% or less clean steps/turns with many errors	50% clean step/turns with 2 major errors	60% clean step/turns with 1 major error	75% clean step/turns with no major error	80% clean step/turns with no major error	90% clean step/turns with no major error	100% clean step/turns
Depth of edges	very flat	generally flat	some flats	shallow	good curves	deep	very deep
Correct holds	40%	50%	60%	75%	80%	90%	100%
Correct pattern (correct tracking and restart and its repetition if more than 1 sequence is required)	40%	50%	60%	75%	80%	90%	100%
Correct timing (holding edges/steps for required number of beats)	40%	50%	60%	75%	80%	90%	100%
Other Adjustments:							
Loss of balance, Stumble or Fall on a Sequence /Section							
Loss of balance without additional support:							
	- by one partner				- reduce sequence/section by 1 grade		
	- by both partners				- not higher than 0		
Stumble (loss of balance with additional support by hand and/or free foot):							
	- by one partner				- not higher than 0		
	- by both partners				- not higher than -1		
Fall by one partner							
Fall by both partners							
Sequence/Section missed through interruption							
	- up to ¼ sequence/section				- not higher than -1		
	- up to ½ sequence/section				- not higher than -2		
	- more than ½ sequence/section				- mark as -3		
Technical Panel: will reduce the score by 1.0 for every fall by one partner and by 2.0 for every fall by both partners that occurred during the Sequence/Section of the dance.							
If more than ½ Sequence/Section is missed through interruption and/or no “ key point ” is performed correctly the Technical Panel calls it “ Sequence/Section.....NO Value ”.							

IV. SHORT VERSION OF THE MARKING GUIDE FOR GOE OF REQUIRED ELEMENTS FOR SHORT DANCE & FREE DANCE 2010-2011

LIFTS	<i>Reduce by:</i>	<i>No higher than:</i>	SPINS AND COMBINATION SPINS	<i>Reduce by:</i>	<i>No higher than:</i>
Pose awkward or not aesthetically pleasing	1 grade		Not on spot (travelling):		
More than ½ turn within (Straight line/Curve lift) or between curves (Serpentine Lift)	1 grade		• in one part of Combo	1 grade	
Lift does not reflect the character of the chosen rhythms (SD)	1 grade		• in both parts of Combo or in Spin		-1
Lift does not fit to the phrasing of the music (SD & FD)		-1	Pose awkward or not aesthetically pleasing	1 grade	
Increase GOE by 1 grade for each of the following difficult characteristics:			Spin or Combo Spin does not fit to the phrasing of the music (FD)		-1
➤ <i>Body lines and pose of both partners beautiful and aesthetically pleasing</i>			COMBINATION SPIN (only):		
➤ <i>Speed maintained or accelerated during the Lift</i>			Change of feet not simultaneous		- 1
➤ <i>Lift with special attribute for lifting partner</i>			Re-centers completely (except Combo Spin with different direction of rotation)		- 1
➤ <i>Entry is unexpected and/or creative</i>			Increase GOE by 1 grade for each of the following difficult characteristics:		
➤ <i>Lift reflects character of the chosen rhythm(s) (SD) and/or fits to the phrasing of the music (SD & FD)</i>			➤ <i>Body lines and pose of both partners beautiful and aesthetically pleasing</i>		
			➤ <i>Speed of rotation maintained or accelerated during the Spin</i>		
			➤ <i>Entry is unexpected and/or creative</i>		
			➤ <i>Dance Spin fits to the phrasing of the music (FD)</i>		
SET OF TWIZZLES	<i>Reduce by:</i>	<i>No higher than:</i>	STEP SEQUENCES	<i>Reduce by:</i>	<i>No higher than:</i>
Execution not simultaneous:			Pattern/Placement incorrect or incomplete	1 grade	
• one Twizzle	1 grade		More than two arms length between partners (Non-touching sequence)	1 grade	
• two or more Twizzles		-1	Inclusion of not permitted element/movement- e.g. stop, jump more than ½ rev. (per each)	2 grades	
Execution of turn incorrect: (linked 3 turns, spin):			Separation to change a hold exceeds one measure of music	1 grade	
• One Twizzle incorrect		0	Skating in Hand-in-Hand hold in sustained position with fully extended arms (in hold)	1 grade	
• Two or more Twizzles incorrect		-1	Step Sequence does not reflect the character of the chosen dance (SD)	1 grade	
Increase GOE by 1 grade for each of the following difficult characteristics:			Step Sequence is not skated to the rhythm pattern of the music (SD & FD)		-1
➤ <i>Exit with running edge maintained (no immediate step down)</i>			Lack of flow (movement across the ice)		-1
➤ <i>Twizzles reflect the character of the chosen rhythm(s) (SD & FD)</i>					
➤ <i>Fast rotation of Twizzles</i>			Increase GOE by 1 grade for each of the following characteristics:		
➤ <i>Fast movement across the ice</i>			➤ <i>Reflection of the rhythm pattern (SD & FD) and character of the rhythm(s) (SD)</i>		
			➤ <i>Skating with good speed and flow</i>		
Loss of balance or Stumble on Required Element			Fall on Required Element		
Loss of balance without additional support – one partner	reduce by 1 grade		- fall by one partner		not higher than -2
Loss of balance without additional support – both partners	not higher than 0		- fall by both partners		mark as -3
Stumble (loss of control with additional support by free foot or hand):			- fall on the entrance and rest not completed		mark as -3
- by one partner		not higher than 0	- ¾ of element missing		mark as -3
- by both partners		not higher than -1			

V. REVISED MARKING GUIDE FOR COMPONENTS (SCORES OUT OF 10) FOR SHORT DANCE AND FREE DANCE – 2010/2011

Range of Marks	CHARACTERISTICS OF SKATING SKILLS	CHARACTERISTICS OF LINKING FOOTWORK/MOVEMENTS	CHARACTERISTICS OF PERFORMANCE/EXECUTION (Unison, Style & Projection)	CHARACTERISTICS OF COMPOSITION/ CHOREOGRAPHY	CHARACTERISTICS OF INTERPRETATION/TIMING
10.0 – 9.25 Outstanding	<ul style="list-style-type: none"> - deep, quiet, sure, seemingly effortless edges - deep/fluid knee action - elegant-& precise steps/turns - seamless use of all directions - effortless acceleration - extensive skill range for both 	<ul style="list-style-type: none"> - difficult, intriguing, varied network of edges/steps/turns/holds for both; - one move flows seamlessly into the next - creative pattern and lobes - <u>creative linking of Pattern Dance and Creative Part (SD): 100%</u> 	<ul style="list-style-type: none"> - move as one, superb matching - elegant /sophisticated style - refined line of body and limbs - precise execution of body movements - both spellbinding - projection exceptional (to audience or in themselves' if music requires) 	<ul style="list-style-type: none"> - wide range of steps, moves, and required elements superbly motivated by music; - ingenious use of music /space /symmetry - memorable highlights distributed evenly; - change of pace/tempo incorporated seamlessly; - total utilization of personal and public space; - <u>choreography gives the feeling of a completely unified dance (SD): 100%</u> 	<ul style="list-style-type: none"> - skaters/music/nuances as one – motivation from “heart” - wide range of inspired movements/ gestures - skaters stay “in character” for the whole program; - exceptional ability to relate as one and to reflect music/theme; - superb and understandable expression of the music’s style and character; - timing: 100% correct: = primarily to rhythmic beat SD &FD = program well synchronized with musical phrasing; - <u>PD started on count 1;</u> - <u>expression of rhythms SD: 100% correct</u>
9.0 – 8.25 Superior	<ul style="list-style-type: none"> - strong, sure, fluid edges - supple knee action - stylish, precise, interesting & neat steps/turns - ease in accelerating even during difficult steps - always multidirectional - broad skill range for both, 	<ul style="list-style-type: none"> - difficult, varied, sequences of edges/steps/turns/holds for both throughout - one move flows easily into the next; - superior ice coverage; - <u>creative linking of Pattern Dance and Creative Part (SD): 100%</u> 	<ul style="list-style-type: none"> - coordinated movements- excellent matching - superb carriage & lines - effortless change of difficult holds - project strongly 	<ul style="list-style-type: none"> - superior choreography-clearly understandable - variety of innovative moves that develop theme - change of pace/tempo incorporated with ease; - excellent use of music /space/symmetry; - <u>choreography gives the feeling of a completely unified dance (SD): 90%</u> 	<ul style="list-style-type: none"> - skaters and music meld – internal motivation; - very good range of interesting movements/gestures; - excellent ability to relate as one to reflect music/theme; - excellent and understandable expression of the music’s style and character; - timing: 100% correct as above - <u>expression of rhythms SD: 100% correct</u>
8.0 – 7.25 Very Good	<ul style="list-style-type: none"> - strong, sure, confident edges - strong, flexible knee action - polished & clean steps/turns - very good use of multidirections - ability to accelerate easily - wide skill range 75% of time for both 	<ul style="list-style-type: none"> - variety and complexity of pattern steps/turns/holds for both - fluid and intentional movements from one move to another - varied use of holds with face to face positions; - <u>creative linking of Pattern Dance and Creative Part (SD):100%</u> 	<ul style="list-style-type: none"> - move as couple – matched with ease - easy use of change of all holds - excellent carriage/lines; - both project most of time 	<ul style="list-style-type: none"> - interesting moves derived from theme - very good use of music /space/symmetry - unity of skaters in use of music, content; - directed to all sides of the rink; - <u>choreography gives the feeling of a completely unified dance (SD): 80%</u> 	<ul style="list-style-type: none"> - skating/music integrated – very good internal motivation; - skaters stay “in character” for over 75% of program; - very good partner relationship - very good and understandable expression of the music’s style and character; - timing: 100% correct as above - <u>expression of rhythms SD: 100% correct</u>
7.0 – 6.25 Good	<ul style="list-style-type: none"> - reasonable, sure edges - good knee action - good variety of steps/turns – all directions with ease 75% of the time; - gain and maintain speed and flow easily; - good skill range for both 	<ul style="list-style-type: none"> - difficulty and variety of edges/steps / turns for both for 75 % of time - minimal use of cross cuts or running - some breaks in continuity - varied use of holds with a predominance of face to face positions; - <u>creative linking of Pattern Dance and Creative Part (SD): 100%</u> 	<ul style="list-style-type: none"> - good unison-move as couple 75 % of time - good line of body and limbs and good carriage - both are able to project 75% of time 	<ul style="list-style-type: none"> - known & some interesting, creative moves that use rhythm(s) effectively - good variation of speed according to music; - good distribution of highlights; - use of creative set-ups for required elements; - very good use of ice pattern; - <u>choreography gives the feeling of a completely unified dance (SD): 70%</u> 	<ul style="list-style-type: none"> - skating fits music well; - movements in character 75% of time - skaters able to play with music - partner relationship 75% of time - good and understandable expression of the music’s style and character - timing: 90% correct as above and - <u>PD started on count 1</u> - <u>expression of rhythms SD: 100% correct</u>

<p>6.0 – 5.25</p> <p>Above Average</p>	<ul style="list-style-type: none"> - moderately sure edges - some variety of knee action, steps, turns; - even speed and flow throughout; - above average skill range for both 	<ul style="list-style-type: none"> - series of variable edges/steps/turns and poses/holds for both - limited use of cross cuts or running, - above average use of holds with many face to face positions - <u>creative linking of Pattern Dance and Creative Part (SD): 100%</u> 	<ul style="list-style-type: none"> - unison broken occasionally - above average carriage/lines with some breaks; - consistent, pleasing line of body and limbs; - projection skills variable but both are able to project 	<ul style="list-style-type: none"> - variable moves often related to theme and music; - program highlights generally well distributed but focussed occasionally to one side; - interesting composition; - above average use of change of pace; - above average use of ice pattern; - variation of speed according to music - <u>choreography gives the feeling of a completely unified dance (SD): 60%</u> 	<ul style="list-style-type: none"> - slight difference in motivation of moves; - above average use of accents/nuances; - above average expression of rhythms or theme; - above average emotional connection to music; - reasonable partner relationship - timing: 80% correct as above and - <u>PD started on count 1</u> - <u>expression of rhythms SD: 100% correct</u>
<p>5.0 – 4.25</p> <p>Average</p>	<ul style="list-style-type: none"> - shallow edges with variable edge quality and knee action; - average range of steps/turns and multidirectional 50% of time - skill level similar abilities - consistent speed and flow 50% of time 	<ul style="list-style-type: none"> - an equal proportion of simplicity and difficulty; - one partner has some sections with simple workload; - varied use of holds with several face to face positions; - <u>creative linking of Pattern Dance and Creative Part (SD): 50%</u> 	<ul style="list-style-type: none"> - unison sometimes broken - carriage /lines- variable, mostly pleasing posture - reasonable line of body and limbs - only one projects or both only 50% of time 	<ul style="list-style-type: none"> - program corresponds well with music; - elements generally well distributed but sometimes too much emphasis to one side of the rink; - <u>choreography gives the feeling of a completely unified dance (SD): 50%</u> 	<ul style="list-style-type: none"> - skating fits music with minor exceptions; - some motivated move; - moderate use of accents and nuances; - correct and understandable; expression of the music’s style and character; - partner relationship 50% of time; - timing: 70% correct as above and - <u>PD started on count 1</u> - <u>expression of rhythms SD: 90% correct</u>
<p>4.0 – 3.25</p> <p>Fair</p>	<ul style="list-style-type: none"> - some flat edges; - limited knee action – stiff at times; - few steps/turns – able to skate in all directions on simple turns and for some difficult turns; - variable skills for both & occasionally differing ability - lack flow –some change in speed 	<ul style="list-style-type: none"> - some basic edges/steps - some simple turns/poses/holds - one partner performs difficulty and other on 2 feet in some sections - little use of partner facing hold - <u>simple linking of Pattern Dance and Creative Part (SD)</u> 	<ul style="list-style-type: none"> - variable unison - variable line of body and limbs/carriage /extensions - holds relatively stable - only one projects 50% of time or both only occasionally project 	<ul style="list-style-type: none"> - some isolated groups of moves that fit music/theme; - music is background for difficult elements; - often program directed to judges side - reasonable placement of elements on surface; - <u>choreography gives the feeling of a completely unified dance (SD): 40%</u> 	<ul style="list-style-type: none"> - some motivated moves, but often seem meaningless; - appropriate use of music but expression is fair and they weave in and out of character; - some partner relationship - timing: 70% correct as above and - <u>PD started on count 1</u> - <u>expression of rhythms SD : 75% correct</u>
<p>3.0 – 2.25</p> <p>Weak</p>	<ul style="list-style-type: none"> - short and weak steps/ flat edges; - little power – toe pushing or wide stepping more than 75% of time; - few steps/turns – able to skate in both directions on simple turns only - variable skills with one weaker in sections 	<ul style="list-style-type: none"> - many parts have-basic edges/steps; - simple turns/poses/holds; - one partner performs difficult moves and other on two feet 75 % of time; - many sections in hand-in-hand or side by side hold, minimal use of partner facing holds; - <u>simple linking of Pattern Dance and Creative Part (SD)</u> 	<ul style="list-style-type: none"> - inconsistent stability of holds & some unison breaks - weak line of body and limbs/carriage/extensions - limited projection skills – both cautious 	<ul style="list-style-type: none"> - some moves do not appear to fit music/theme – minimal relation program to music; - lack of change of pace; - program directed to judges side; - <u>choreography gives the feeling of a completely unified dance (SD): 30%</u> 	<ul style="list-style-type: none"> - weak use of accents and nuances - occasional partner relationship - unmotivated movement - timing: 50% correct as above - <u>expression of rhythms SD: 50% correct</u>
<p>2.0 – 1.25</p> <p>Poor</p>	<ul style="list-style-type: none"> - short and poor steps/edges - slow, little flow – toe pushing - few steps/turns – mainly in one direction - minimal variation in speed - weak basic skills with one being “carried” in sections 	<ul style="list-style-type: none"> - predominance of stroking/simple turns/ poses; - many large sections in hand-in-hand or side by side hold only; - <u>poor linking of Pattern Dance and Creative Part (SD)</u> 	<ul style="list-style-type: none"> - struggle in holds & unison– - out of unison - poor matching - poor line of body and limbs/carriage/extensions - very limited projection skills 	<ul style="list-style-type: none"> - many moves do not appear to fit music - little relation program to music - mainly program directed to judges side - placement of moves lacks coherence - monotonous - <u>choreography gives the feeling of a completely unified dance (SD): 20%</u> 	<ul style="list-style-type: none"> - inappropriate dynamics - moves seem unrelated to rhythm/character - little or no partner relationship - timing: 25% correct as above - <u>expression of rhythms SD - less than 50% correct</u>
<p>1.0 – 0</p> <p>Very Poor</p>	<ul style="list-style-type: none"> - very .poor steps and shaky edges - mostly on two feet for both - uncontrolled movements - struggle with steps/turns – always in one direction - poor basic skills for both, stumbling - cannot gain speed 	<ul style="list-style-type: none"> - basic stroking and poor posing throughout - few sustained edges, and pattern consists of straight lines ; - mostly use of hand in hand or side by side hold - <u>very poor linking of Pattern Dance and Creative Part (SD)</u> 	<ul style="list-style-type: none"> - unstable holds, uncontrolled matching & unison - very poor line of body and limbs /carriage/extensions; - projection skills lacking– both laboured 	<ul style="list-style-type: none"> - most moves do not appear to fit music; - total program directed to judges side; - placement of moves appears random - some areas of ice untouched & often use of straight lines; - or barrier skating; - <u>choreography gives the feeling of a completely unified dance (SD): 10%</u> 	<ul style="list-style-type: none"> - lacks dynamics; - isolated and apparently random gestures not related to music/character/nuances/accents - no partner relationship – two “solos” - timing less than 25% correct as above - <u>expression of rhythms SD - less than 50% correct</u>

Adjustments to Program Components: Reduce or Increase by the amount indicated as follows:

SKATING SKILLS	LINKING FOOTWORK/MOVEMENTS	PERFORMANCE/ EXECUTION	COMPOSITION/CHOREOGRAPHY	INTERPRETATION/ TIMING
<p>Outside of Required Elements:</p> <ul style="list-style-type: none"> - Skating with hand(s) on ice at any time including during introduction and/or conclusion <ul style="list-style-type: none"> by one - 0.5 per each by both - 1.0 per each - Loss of balance or Stumble: <ul style="list-style-type: none"> by one - 0.5 per each by both - 1.0 per each 			<p><u>SD</u></p> <ul style="list-style-type: none"> - Extra or too long stops - 0.5 per each <p><u>FD</u></p> <ul style="list-style-type: none"> - Excessive use of stops/standing - 0.5 per each - Separation in the beginning longer than 10 seconds - 0.5 per each - Separations more than 5 sec. - 0.5 per each - Separations more than 2 arms apart - 0.5 per each - Couple remains on the place at the beginning of the program longer than 10 sec - 0.5 <p><u>SD:</u></p> <p><u>Conformity to pattern requirements:</u></p> <ul style="list-style-type: none"> - <u>Loop on center line</u> - 0.5 per each - <u>Crossing center line</u> - 0.5 per each - <u>Too far apart on permitted separations</u> - 0.5 per each <p><u>SD & FD</u></p> <ul style="list-style-type: none"> - Additional permitted elements (e.g. Lift(s), Dance Spin, Set of Twizzles) which are not performed for the Level – reflect character of the music/dance + 0.5 in total 	<p><u>SD</u></p> <ul style="list-style-type: none"> - Introduction without beat/melody longer than 10 sec. - 0.5
<p>REMARKS:</p>	<p>Technical panel takes automatic deduction from total score: - 1.0 for every fall of one and - 2.0 for every fall by both partners;</p> <p>If the fall causes interruptions to the program that exceed 5 seconds and part of the program was missed, the Referee additionally applies the following deductions: - 1.0 for 6-15 seconds interruption, - 2.0 for 16-30 seconds interruption etc.</p> <p>In addition with falls – Judge’s scores in some or all Components may also need to be reduced as well if a fall affects the rest of the program or part of the program.</p>			

VI. REVISED SCALE OF VALUES (SOV) – SHORT DANCE AND FREE DANCE (2010/2011)

REQUIRED ELEMENTS			+++	++	+	Base	-	--	---
DANCE SPINS									
a) Spin	Sp1	1.5	1.0	0.5	<u>2.00</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	Sp2	1.5	1.0	0.5	<u>3.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	Sp3	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	Sp4	1.5	1.0	0.5	<u>5.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
b) Combination Spin	CoSp1	1.5	1.0	0.5	<u>2.00</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	CoSp2	1.5	1.0	0.5	<u>3.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>1.5</u>	
	CoSp3	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>1.5</u>	
	CoSp4	1.5	1.0	0.5	<u>5.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>1.5</u>	
LIFTS									
a) Stationary Lift	StaLi1	1.5	1.0	0.5	<u>1.50</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	StaLi2	1.5	1.0	0.5	<u>2.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	StaLi3	1.5	1.0	0.5	<u>3.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	StaLi4	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
b) Straight Line Lift	SILi1	1.5	1.0	0.5	<u>1.50</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	SILi2	1.5	1.0	0.5	<u>2.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	SILi3	1.5	1.0	0.5	<u>3.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	SILi4	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
c) Curve Lift	CuLi1	1.5	1.0	0.5	<u>1.50</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	CuLi2	1.5	1.0	0.5	<u>2.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	CuLi3	1.5	1.0	0.5	<u>3.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	CuLi4	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
d) Rotational Lift	RoLi1	1.5	1.0	0.5	<u>1.50</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	RoLi2	1.5	1.0	0.5	<u>2.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	RoLi3	1.5	1.0	0.5	<u>3.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	RoLi4	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
e) Serpentine Lift	SeLi1	1.8	1.2	0.5	<u>3.00</u>	<u>-0.5</u>	<u>-1.2</u>	<u>-1.8</u>	
	SeLi2	2.5	1.7	0.8	<u>5.00</u>	<u>-0.8</u>	<u>-1.7</u>	<u>-2.5</u>	
	SeLi3	2.5	1.7	0.8	<u>7.00</u>	<u>-0.8</u>	<u>-1.7</u>	<u>-2.5</u>	
	SeLi4	2.5	1.7	0.8	<u>8.00</u>	<u>-0.8</u>	<u>-1.7</u>	<u>-2.5</u>	
f) Reverse Rotational Lift	RRoLi1	1.8	1.2	0.5	<u>3.00</u>	<u>-0.5</u>	<u>-1.2</u>	<u>-1.8</u>	
	RRoLi2	2.5	1.7	0.8	<u>5.00</u>	<u>-0.8</u>	<u>-1.7</u>	<u>-2.5</u>	
	RRoLi3	2.5	1.7	0.8	<u>7.00</u>	<u>-0.8</u>	<u>-1.7</u>	<u>-2.5</u>	
	RRoLi4	2.5	1.7	0.8	<u>8.00</u>	<u>-0.8</u>	<u>-1.7</u>	<u>-2.5</u>	
g) Combination Lift	The Base Values of the first two executed <u>Short Lifts</u> in a Combination Lift will be added and one GOE (the same as for Reverse Rotational Lift and Serpentine Lift) will be applied to the entire Lift.								
SET OF TWIZZLES (Sequential or Synchronized Twizzles)	STw1	1.5	1.0	0.5	<u>2.50</u>	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>	
	STw2	1.5	1.0	0.5	<u>4.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	STw3	1.5	1.0	0.5	<u>5.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	STw4	1.5	1.0	0.5	<u>6.00</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
STEP SEQUENCES									
a) Midline in Hold	MiSt1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	<u>3.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	MiSt2	3.0	2.0	1.0	<u>5.00</u>	<u>-1.0</u>	<u>-2.0</u>	<u>-3.0</u>	
	MiSt3	3.0	2.0	1.0	<u>6.50</u>	<u>-1.0</u>	<u>-2.0</u>	<u>-3.0</u>	
	MiSt4	3.0	2.0	1.0	<u>8.00</u>	<u>-1.0</u>	<u>-2.0</u>	<u>-3.0</u>	
b) Diagonal in Hold	DiSt1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	<u>3.50</u>	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>	
	DiSt2	3.0	2.0	1.0	<u>5.00</u>	<u>-1.0</u>	<u>-2.0</u>	<u>-3.0</u>	
	DiSt3	3.0	2.0	1.0	<u>6.50</u>	<u>-1.0</u>	<u>-2.0</u>	<u>-3.0</u>	
	DiSt4	3.0	2.0	1.0	<u>8.00</u>	<u>-1.0</u>	<u>-2.0</u>	<u>-3.0</u>	

Not Touching Midline	NtMiSt1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	3.50	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	NtMiSt2	3.0	2.0	1.0	5.00	-1.0	-2.0	-3.0
	NtMiSt3	3.0	2.0	1.0	6.50	-1.0	-2.0	-3.0
	NtMiSt4	3.0	2.0	1.0	8.00	-1.0	-2.0	-3.0
c) Circular								
<i>(anti-clockwise and Clockwise)</i>	CiSt1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	3.50	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	CiSt2	3.0	2.0	1.0	5.00	-1.0	-2.0	-3.0
	CiSt3	3.0	2.0	1.0	6.50	-1.0	-2.0	-3.0
	CiSt4	3.0	2.0	1.0	8.00	-1.0	-2.0	-3.0
d) Serpentine								
<i>(anti-clockwise and Clockwise)</i>	SeSt1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	3.50	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	SeSt2	3.0	2.0	1.0	5.00	-1.0	-2.0	-3.0
	SeSt3	3.0	2.0	1.0	6.50	-1.0	-2.0	-3.0
	SeSt4	3.0	2.0	1.0	8.00	-1.0	-2.0	-3.0
PATTERN DANCE ELEMENTS								
Viennese Waltz – 1st sequence (VW1Sq)	VW1Sq1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	2.50	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>
	VW1Sq2	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	4.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	VW1Sq3	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	5.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	VW1Sq4	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	6.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
Viennese Waltz – 2nd sequence (VW2Sq)	VW2Sq1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	3.50	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	VW2Sq2	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	6.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	VW2Sq3	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	7.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	VW2Sq4	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	8.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
Golden Waltz – 1st section (GW1Se)	GW1Se1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	2.50	<u>-0.3</u>	<u>-0.7</u>	<u>-1.0</u>
	GW1Se2	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	4.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	GW1Se3	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	5.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	GW1Se4	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	6.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
Golden Waltz – 2nd section (GW2Se)	GW2Se1	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	3.50	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	GW2Se2	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	6.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	GW2Se3	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	7.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>
	GW2Se4	<u>1.5</u>	<u>1.0</u>	<u>0.5</u>	8.00	<u>-0.5</u>	<u>-1.0</u>	<u>-1.5</u>

VII. QUESTIONS AND ANSWERS

June 2010

This is the June version of the document “Questions and Answers”.

Additional versions will be published regularly on the ISU website:
ISU.ORG→Single&Pair Skating/Ice Dance→ISU Judging System→ Ice Dance→Questions&Answers

Music

1. **Q.** What is meant by an audible beat?
 - A.** The beat must be heard and obvious. It does not have to be created by added instrumentation if the beat can be clearly heard. However, if the beat is so quiet that it can not be heard in an ice rink, then perhaps some additional sound might be added to make the beat more obvious. The audible beat may be created by the original instrumentation which might be percussion or any other instruments, which is typical for the selected dance music. If it is not obvious, then either the beat must be added, or different music must be chosen.

Set of Twizzles

1. For the Group „C” features for the Twizzles is written: “Entrance to the first Twizzle from the Jump of ½ rotation (the entry edge for the Twizzle will be determined by the landing edge of the jump)”
 - Q.** Can the Jump of ½ rotation be a Half Lutz or Half Flip, which has a landing with a toe pick and then a gliding edge?
 - A. NO.** As those types of jumps would have a toe landing into a push it does not fulfill the requirement of a landing edge. The jump must have a landing on a gliding edge only and not on toe pick followed by a push, because the landing edge of the jump must be the entry edge for the Twizzle.
2. **Q.** Is standing on two feet or performing a Spread Eagle considered as one step in the Sequential Twizzles?
 - A. YES.** If the second Twizzle is performed without an additional push, standing on two feet or performing a Spread Eagle is considered as one step because a Spread Eagle is a movement on two feet.
3. **Q.** What level is given for the Set of Twizzles if there is a Fall?
 - A. a)** If a fall occurs after an element has commenced and it meets the Basic requirements for Level 1 for the element, it shall be classified as Level 1 and shall occupy a box to enable the judges to apply a GOE.
 - b)** If a fall occurs after an element has commenced and it does not meet the Basic requirements for Level 1 for the element, it shall be classified as **No Level** and shall occupy a box without value. At this point, the person who fell may get up and execute movements to fill the time, but any movements executed after the fall cannot be counted for the Level.
 - c)** If a fall occurs after an element has commenced, and its Level has been identified, it shall be given that Level and the judges shall apply a reduction to the GOE Step Sequences

Step Sequence

1. **Q.** For Level 4 Step Sequences, it says, that all Steps/Turns must be clean. What does this mean?
 - A.** It means that all steps are distinct and all turns are on correct edges. The result of this is that there is no change from the calling specifications from Season 2009/10.